

### 13.4 Motion in Three-Space

1. Speed:  $v(t) = s'(t) = |\mathbf{r}'(t)|$

Velocity:  $\mathbf{v}(t) = \mathbf{r}'(t)$

Acceleration:  $\mathbf{a}(t) = \mathbf{v}'(t) = \mathbf{r}''(t)$

2. Find the velocity and acceleration functions for the position function  $\mathbf{r}(t) = \langle te^{-2t}, 2e^{-2t}, -3t^2 \rangle$ .

3. Find the velocity and position functions if  $\mathbf{a}(t) = \langle t, 0, -4 \rangle$ ,  $\mathbf{v}(0) = \langle 12, -4, 0 \rangle$ ,  $\mathbf{r}(0) = \langle 5, 0, 2 \rangle$ .

4. Newton's Second Law of Motion:  $\mathbf{F} = m\mathbf{a}$ , where  $\mathbf{F}$  is the net force vector acting on the object,  $m$  is the mass, and  $\mathbf{a}$  is the acceleration vector.
5. Projectile Motion: A projectile is launched with an initial speed of 49 meters per second from ground level at an angle of  $\pi/4$  to the horizontal. Assuming the only force acting on the object is gravity (9.8 meters per second per second), find the
  - (a) maximum altitude,
  - (b) horizontal range, and
  - (c) speed at impact of the projectile.

6. Tangential and Normal Components of Acceleration: Imagine an object moving along a curve determined by  $\mathbf{r}(t)$ . Recall that the tangent (velocity) vector is  $\mathbf{v}(t) = \mathbf{r}'(t)$ , and the speed is  $v(t) = |\mathbf{v}(t)|$ . Then  $\mathbf{v}(t) = v(t)\mathbf{T}(t)$ , and the acceleration  $\mathbf{a}(t)$  of the object is given by

$$\mathbf{a}(t) = v'(t)\mathbf{T}(t) + \kappa(t)v^2(t)\mathbf{N}(t).$$

This says that the acceleration is always in the osculating  $\mathbf{T}(t)\mathbf{N}(t)$ -plane. The tangential and normal components of acceleration are then the coefficients  $a_{\mathbf{T}} = v'(t)$  and  $a_{\mathbf{N}} = \kappa(t)v^2(t)$ , respectively.

We may also write

$$\mathbf{a}(t) = \left( \frac{\mathbf{a}(t) \cdot \mathbf{v}(t)}{|\mathbf{v}(t)|} \right) \mathbf{T}(t) + \left( \frac{|\mathbf{a}(t) \times \mathbf{v}(t)|}{|\mathbf{v}(t)|} \right) \mathbf{N}(t).$$

Proof:

7. A particle moves through 3-space such that its position vector at time  $t$  is  $\mathbf{r}(t) = \langle t, t^2, t^3 \rangle$ . Find the
- (a) scalar tangential and normal components of acceleration at time  $t$ .
  - (b) scalar tangential and normal components of acceleration at time  $t = 1$ .
  - (c) vector tangential and normal components of acceleration at time  $t = 1$ .
  - (d) curvature of the path at the point at time  $t = 1$ .